



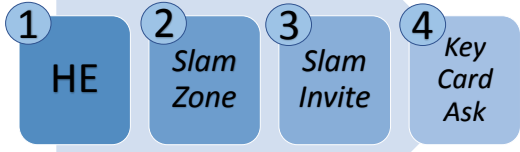
Successful Slam Bidding

Week 2

Slam Invites
Positive & Negative Indicators
Bid & Play Real Hands

Slam Bidding Process



- 1 HE
- 2 Slam Zone
- 3 Slam Invite
- 4 Key Card Ask

HE Slam Zone Guides

HE

Slam Zone

➤ Your HE

- ⊗ HE 15+ & Fit
(Forcing/Unlimited Auction)

➤ Combined HE

- ⊗ HE 30+ & Fit
- ⊗ HE 32+

Slam Invite: Common

HE

Slam Zone

Slam Invite

- ❖ A new suit after agreeing on a major (*Control Bid*)
- ❖ Supporting Partner's major at the 3-level in a forcing auction
- ❖ Immediate 4NT after Partner's NT bid

Board 4
 West Deals
 Both Vul

♠ A 10 9
 ♥ A Q J 10 7
 ♦ 5
 ♣ K 10 9 3

| | | | | | | | |
|------|-----|---|---|---|---|---|---|
| | HE | ♠ | ♥ | ♦ | ♣ | + | - |
| East | 15+ | | | | | | |
| West | | | | | | | |

Slam Zone?

West North East South
 1♥ Pass 2♦ Pass
 3♣ Pass 3♥ Pass
 ?

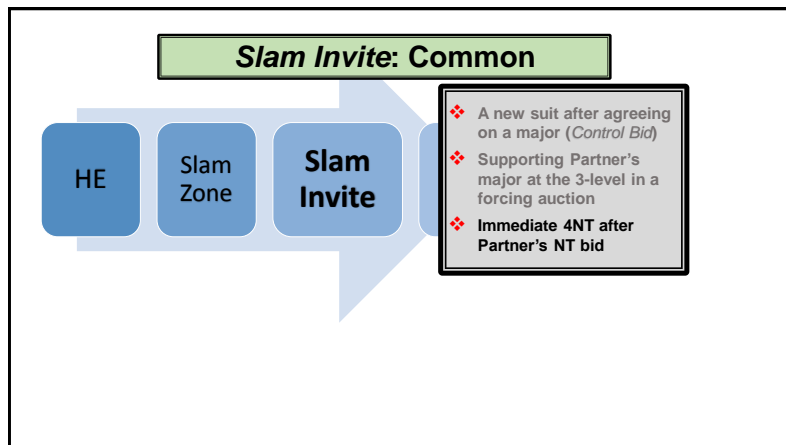
Board 4
 West Deals
 Both Vul

♠ A 3
 ♥ A Q J 9 7
 ♦ 5 4
 ♣ Q 10 9 7

| | | | | | | | |
|------|-----|---|---|---|---|---|---|
| | HE | ♠ | ♥ | ♦ | ♣ | + | - |
| East | 15+ | | | | | | |
| West | | | | | | | |

Slam Zone?

West North East South
 1♥ Pass 2♦ Pass
 3♣ Pass 3♥ Pass
 ?



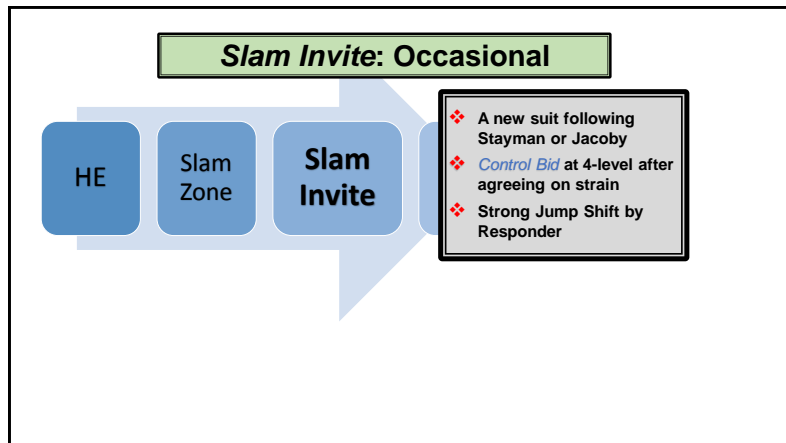
Board 4
 West Deals
 Both Vul

♠ A 10 9
 ♥ A Q J 10 7
 ♦ Q 7
 ♣ K 10 9

| | | | | | | | |
|------|-------|---|---|---|---|---|---|
| | HE | ♠ | ♥ | ♦ | ♣ | + | - |
| East | 13-15 | | | | | | |
| West | | | | | | | |

Slam Zone?

West North East South
 1♥ Pass 2♦ Pass
 2NT Pass 3NT Pass
 ?



Board 1
North Deals
None Vul

| | | | | | | | |
|------|-------|---|---|---|---|---|---|
| | HE | ♠ | ♥ | ♦ | ♣ | + | - |
| East | 15-17 | | | | | | |
| West | | | | | | | |

♠ A J 10 5 4
♥ 7 4
♦ K Q 7 6 5
♣ A

| | | |
|---|---|---|
| | N | E |
| W | | S |

Slam Zone Slam Invite?

West North East South
2♥! Pass 1NT Pass
Pass 2♠ Pass

Board 1
North Deals
None Vul

| | | | | | | | |
|------|-------|---|---|---|---|---|---|
| | HE | ♠ | ♥ | ♦ | ♣ | + | - |
| East | 15-17 | | | | | | |
| West | 16 | 6 | 0 | 6 | 4 | | |
| West | 18 | 6 | 0 | 6 | 4 | 2 | |

♠ A J 10 5 4
♥ 7 4
♦ K Q 7 6 5
♣ A

| | | |
|---|---|---|
| | N | E |
| W | | S |

Slam Zone (33-35)

West North East South
2♥! Pass 1NT Pass
3♦ Pass 2♠ Pass
Pass 3♠ Pass

Declining Slam Invite

- ❖ In a Game Forcing auction, jumping to game is weakest action
- ❖ After a *Control Bid* or *Slam Invite*, returning to game shows nothing more to add or no slam interest

